


# MEMORYSCAPE: Drifting

You can walk, wheel or boat your way along the route.

Play track 1 first for an introduction to the walk, and follow the instructions.

All directions will be given on the soundtrack - this map will help you get your bearings.

At each soundpoint  you will play the track number listed here on your player.

Track numbers not shown on this map are walking directions between the soundpoints and can be replayed on the walk if you wish.

Kingston Upon Thames

END: Kingston Bridge

## 23. Swans and ducks

Find the colony of swans that live on the stretch of river before Kingston Bridge

White Hart Pub



Hampton Wick Pond

## 21. Raven's Ait

Find the bench opposite the blue sign for Raven's Ait (island). This is a long soundtrack, so after a while, start walking and listening

Raven's Ait

## 19. The broken boat

There is a bench in sight of a broken boat in a barge. Nearby there are some floating pontoons

## 17. Waterworks reach

Look out for a bench opposite a red barge and disused waterworks buildings

## 15. Thames Ditton Marina

Look for a petrol pump and some big lock gates

## 13. Chalets and bungalows

At the bend in the river there are benches opposite bungalows and chalets. Look out for Hufhaus, a futuristic glass and steel house

## 11. The Pavilion

A barrier and posts cross the road outside a large house - there is a bench nearby

Hampton Court Palace

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## 9. Cigarette Island

This is a public park on the opposite bank to Hampton Court Palace. There is a good view from the ornate railings of the palace gardens, which are partly painted gold. Cigarette Island is upstream, looking towards the railway station

Thames Ditton Island

## 6. Motor Yacht Club

You will hear this track as you walk by the river towards (and then over) the bridge. On your left is Thames Motor Yacht Club


## 1. START: Molesey Lock

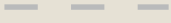
Start outside Molesey Lock. You can see it from Hampton Court Bridge. Play the first track and keep listening. The instructions will lead you along the lane upstream to hear about life on Ash Island (track 2), then take you back to the lock to hear from the lock keeper (track 4). Keep listening for instructions

Tagg's Island  
Ash Island



Roundabout 

Memoryscape walk 

Other footpaths 

Railway stations (Kingston station - just off map) 